CHAPTER 3
ADDENDUM   B

GLOSSARY OF SELECTED TERMS

The following is a list of selected terms and definitions needed to understand this document.

Class	A class is a structure that contains data items and procedures that can be performed on the data items. In AionDS, classes are the major components of a knowledge base.
Multiple Entitlements	An individual may be authorized benefits for more than one reason, such as being the family member of more than one sponsor. One example of a multiple-entitled individual is the child of two active duty service members. In this case, even if the child loses eligibility when one sponsor is no longer on active duty, he or she is still eligible for DoD benefits as the family member of the sponsor who remains on active duty.
Knowledge base (KB)	A program that represents the knowledge that human specialists have in a particular field.
Object	In object-oriented programming, an object is an occurrence of a *class*. (See Class above).
Rule	A statement, of the form "If…Then…" that indicates an action to be taken. For example, the XX rule might indicate that if a person's risk level is low, then the investment category is XYZ.